

POSIX
Open Systems Project Engineering Conference
(OSPEC)
FY 98 Status Review
29 April - 1 May 1998

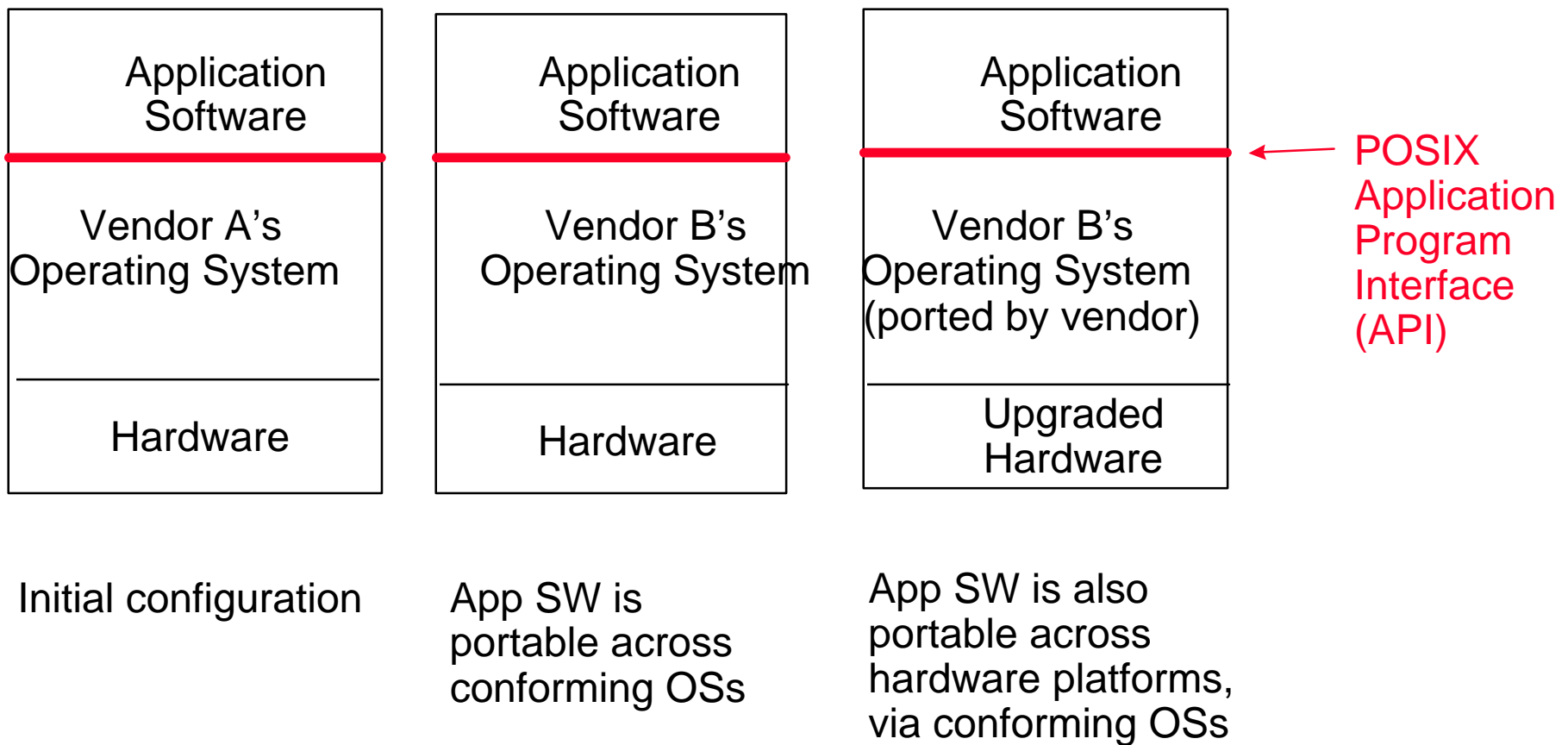
Curtis Royster
DISA/JIEO/Center for Standards
Karen Gordon

POSIX: Portable Operating System Interface



- **Family of operating system interface standards developed by the IEEE Portable Applications Standards Committee (PASC)**
- **Due to UNIX heritage, initially limited to:**
 - Centralized
 - Interactive, time-sharing
 - C language
- **Now, due in part to DoD influence, extended to:**
 - Distributed
 - Realtime, fault tolerant
 - Ada language

POSIX Objective: Application Software Portability





POSIX Projects: Payoffs

- **Affordability**
 - Suitable COTS operating systems will be available
- **Supportability**
 - Application software will be portable across operating systems (e.g., from an old vendor's product to a new vendor's product)
- **Upgradeability**
 - Vendors will routinely port their standards-conforming operating systems to new and innovative hardware platforms
- **Risk Reduction**
 - Programmer expertise will be applicable across projects



- **Target application environment: realtime**
- **Target requirements: predictability and high performance**
- **Focus: IEEE PASC participation**
 - Realtime working group
 - Interface standards
 - Profile standards

POSIX Projects: Recommendations



- **Apply funding and resources to finish standards by deadline**
- **Continue to address marketplace issues**
 - **Use system engineering principles to organize the many POSIX standards and their optional functionality**
 - **Increase emphasis on profiles**
 - **Provide better guidance to users and procurers, who sometimes ask for POSIX and *all* its options, when a subset of the options would better meet their needs**
 - **Establish better relationships with operating system vendors**
 - **Pursue conformance testing initiatives**